

Star Wars Galaxies Trading Card Game Scenario

Punish The Pirates

Battle the pirate leader Nym in his own personal stronghold.



You are contacted by the Coreellian bounty hunter Dengar. You meet with him on the planet Lok, and he begins to make his offer. 'You can imagine that someone as famous as me gets more bounties than he can accept. So I've got a little job for you if you're up to it.'

You nod silently, and he continues. 'Nym is a pirate leader of some repute that holds up in his personal stronghold here on Lok. Somebody wants to get even with him for... I don't even know what for. But the contract is to take him out.'

You inquire about the 'personal stronghold,' and Dengar replies, 'You can't just knock on the door and get in. You'll probably need some skilled operatives to get through the security and make it to Nym himself.'

The bounty for the mission is generous, and you wonder who put this price on Nym's head. But that's not your concern, so you tell Dengar you'll take the job and begin to make plans to get through the pirate leader's defenses.





The battle was long and gruelling, but finally you are able to defeat the pirate leader Nym. He lies disarmed and wounded before you. 'I know why you are here,' he says through gritted teeth. 'I know who wants me dead. Do it! Finish it now!' he screams.

'The contract was only to humiliate you, Nym,' you say. 'I'll take a holo of you, helpless before me, and take it back to my employer. It's not a kill bounty.' Nym bellows in frustration, but there is nothing he can do.

